

Cooperation & Brainstorming

Crispin Costermonger helped the villagers understand cooperation. The villagers problem was _____
Can you think of a problem in your classroom, school or community that can be helped by cooperation? In this space draw or write a plan for solving your problem.

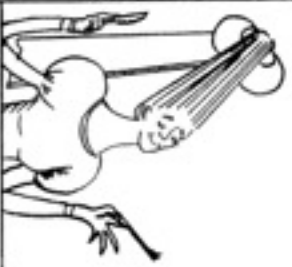


CHARACTER CORNER



IVAN IRONFIST IDOLIZES
ice cream, icicles, and ideas

Can you think of words with the same initial sound for the rest of the characters like we did for Ivan. You can draw the objects in the picture and color them.



SALLY SLIDERULE SAVORS

AND



BETTY BUBBLEFROTH BUYS

AND



WANDA WIDPOCKETS WASTES

AND



FIREBREATH FINDS

AND



BRAGGADOCIO BUILDS

AND



CRISPIN COSTERMONGER CARRIES

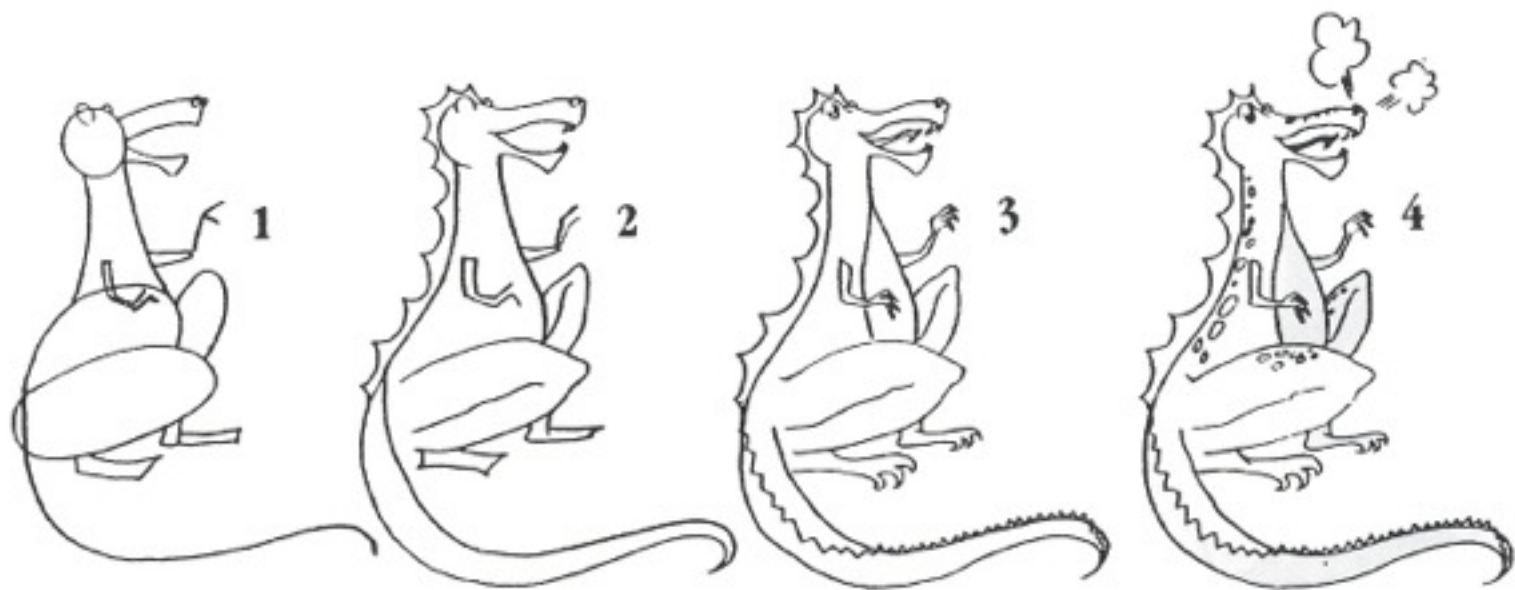
AND



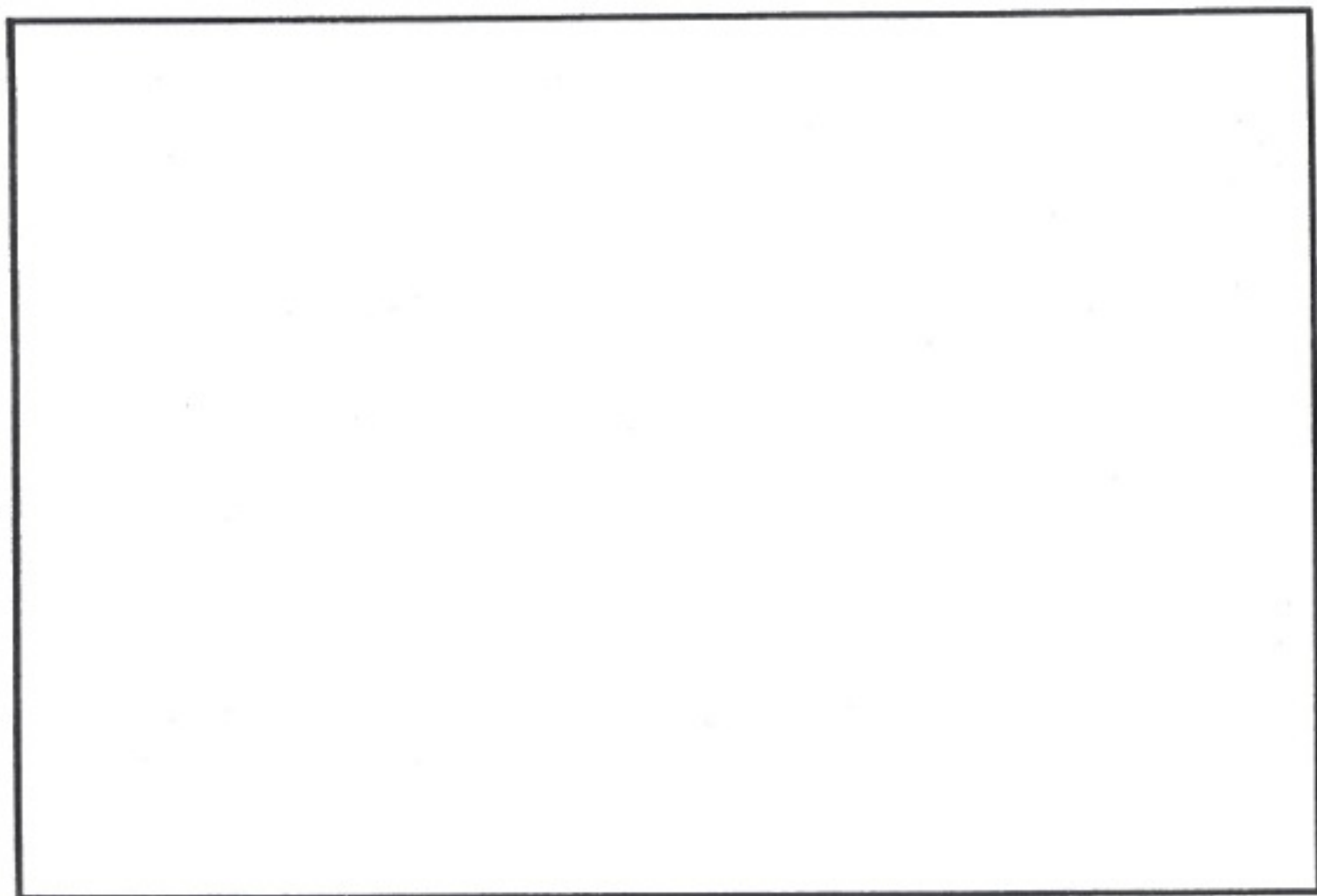
BLUNDERBORE BUILDS

AND

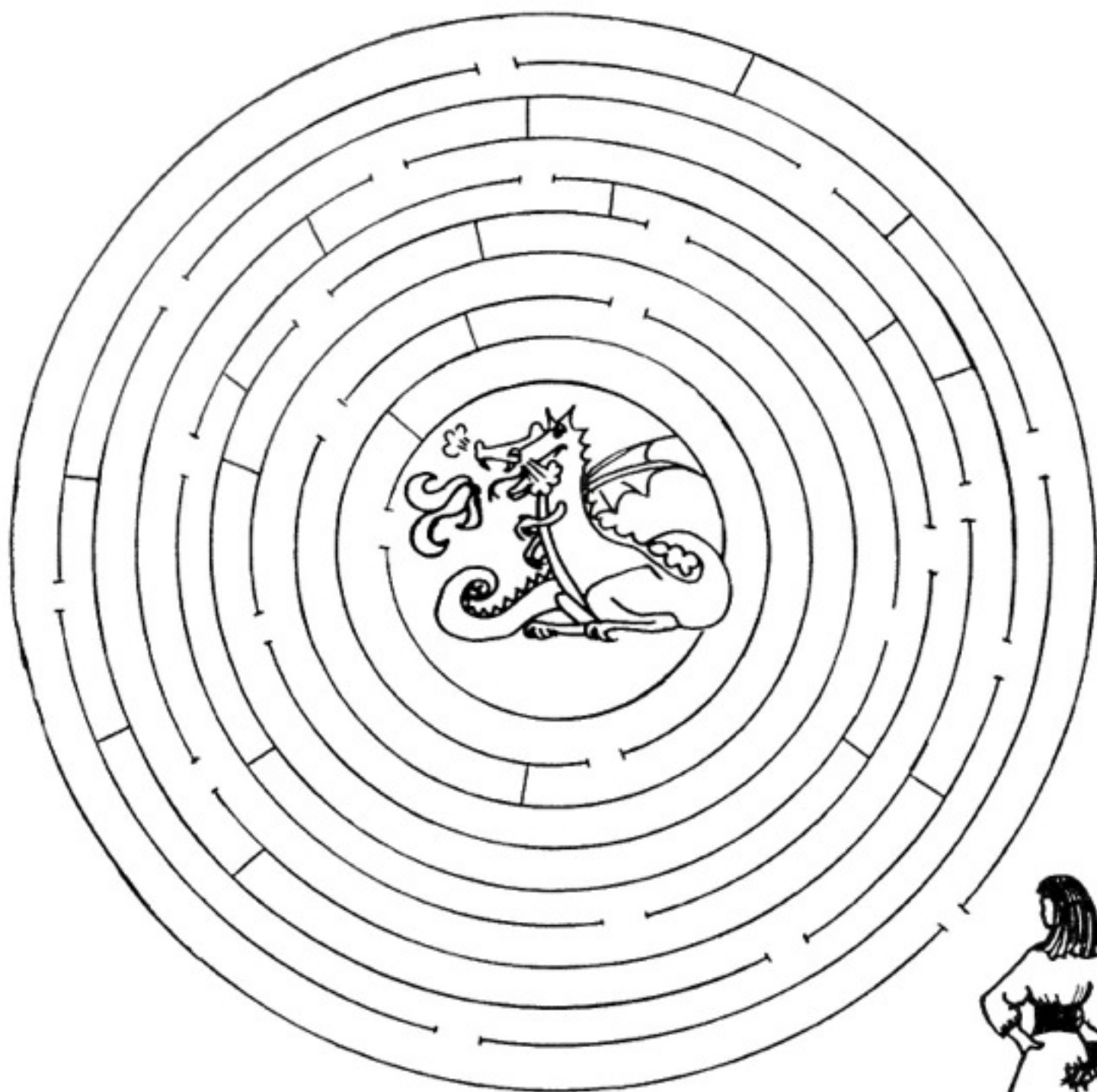




FOLLOWING THE STEPS ABOVE, DRAW YOUR OWN
DRAGON ... THEN COLOR IN YOUR DRAWING

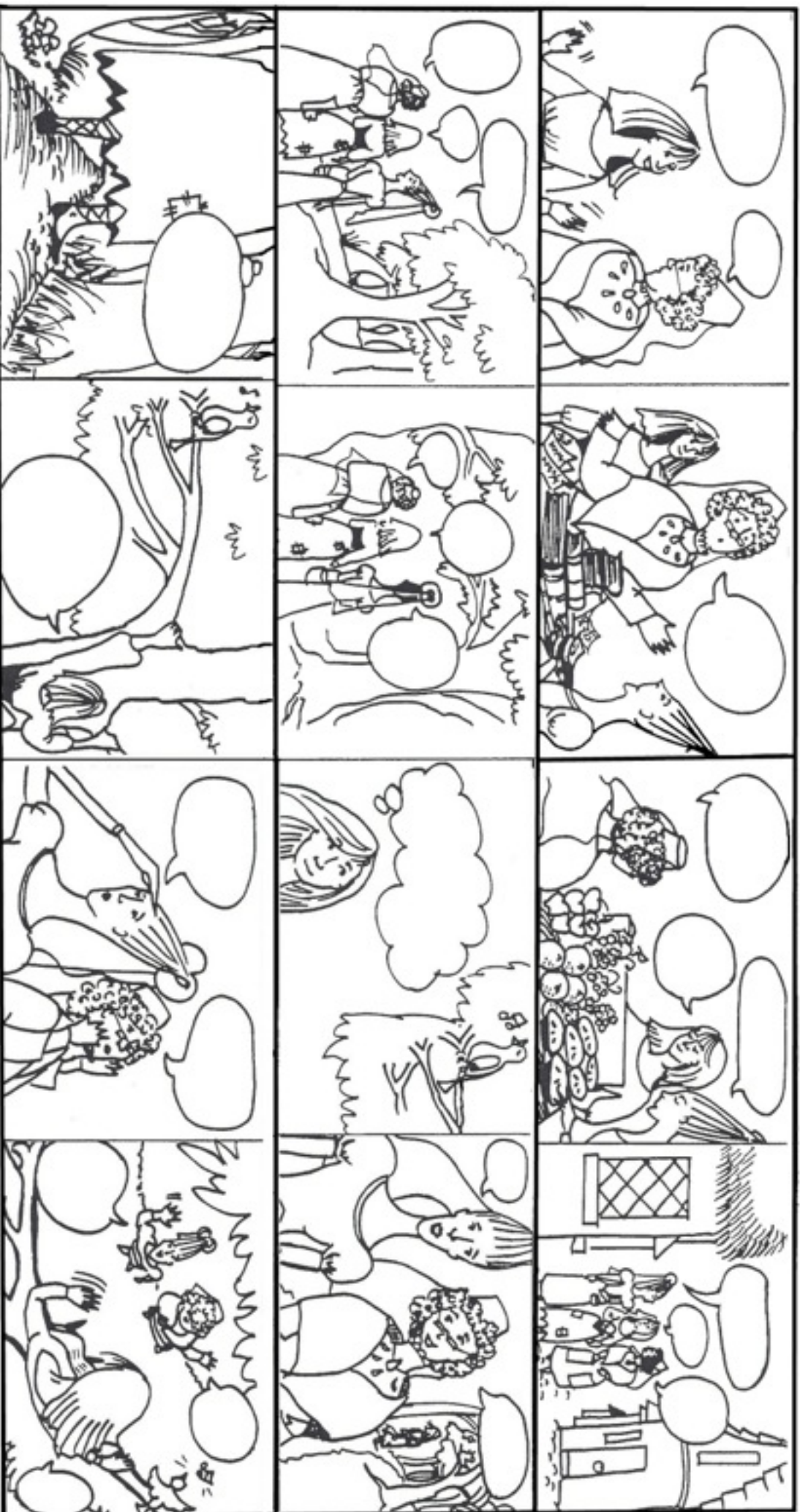


HELP CRISPIN TO FIND FIREBREATH
IN THE DARK FOREST...



PLAYWRIGHT PAGE

Playwrights write plays. Their tools are words. Below are 12 panels. Pretend that this is a scene from your play. The bubbles are empty in each panel. You are the playwright. Create and write a wonderful dialogue and have fun!



WORD

GAMES

SEEK AND FIND

F T I P L A N D E R O T S B V I R G
E E N V I R O N M E N T L A I N K R A
S R S C L E P R A L E A I C L T F A
T N A T O F U I L M Y H D K L E O L
G F P I I V P P T U O U E O D R N U
I I R Z A V L I D S H C R F E D E T
A T O R C H A R D C U K U B N E L Z
N I T U B A C L R L C S L E C P L A
T V E L B R O D A E K T E Y E E A Z
S A I C E H A D G S C E I O B N G U
M O N E Y M A I O R C R I N R D T M
O V I L L A G E N T R I N D M E O A
N F I S D R A G O N E N C E U N I S
D A R K F O R E S T R I S T L C H A
T I R O N F I S T R A H A R V E S

- | | | |
|-------------|--------------|---------------------|
| 1. FESTIVAL | 8. ORC | 16. INTERDEPENDENCE |
| 2. TOFU | 9. GIANT | 17. HARVEST |
| 3. PROTEIN | 10. HUCKSTER | 18. DARK FOREST |
| 4. ORCHARD | 11. PLAN | 19. ZAZUMAS |
| 5. PIT | 12. VILLAGE | 20. ENVIRONMENT |
| 6. DRAGON | 13. BRAIN | 21. IRONFIST |
| 7. MONEY | 14. MUSCLE | 22. SLIDERULE |
| 8. PLAN | 15. PLAN | 23. BACK OF BEYOND |

UNSCRAMBLE

Unscramble the following words to find out the characters names

- | | |
|----------------------|----------------------|
| 1. GBDOOGAARIC _____ | 2. EVERDSIL _____ |
| 3. KEDISTCEWOP _____ | 3. NOPIRIRG _____ |
| 5. EBERNUDLBO _____ | 6. NSIIRCP _____ |
| 7. HATERRFBIE _____ | 8. ROFEBHBUTBL _____ |

